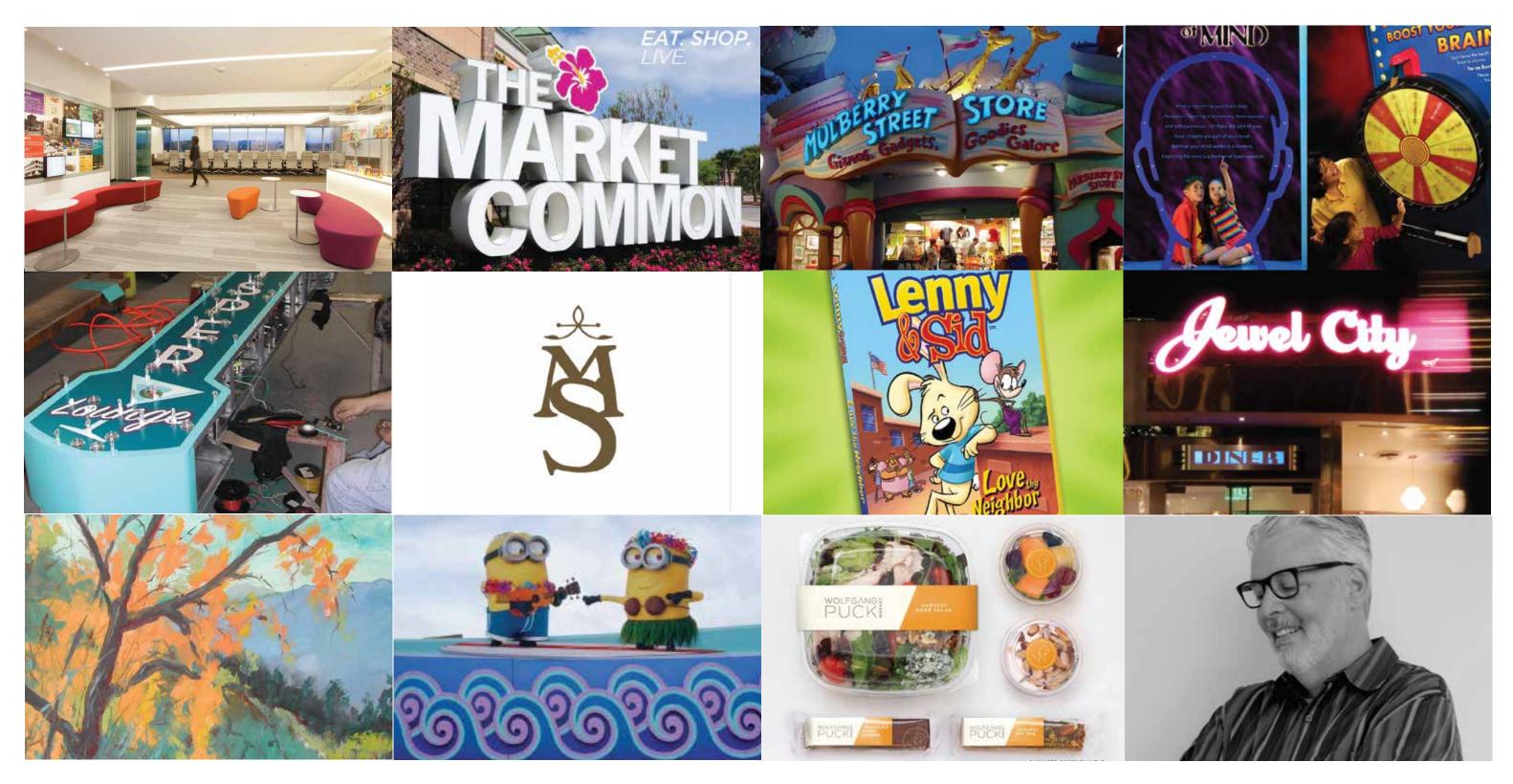
richard t. walsh

WOLFGANG PUCK WORLDWIDE / SPORTSMEN'S LODGE / SUNKIST GROWERS / WALT DISNEY IMAGINEERING / MUPPET VISION 3D / NEOLITE SYSTEMS / AT&T PHONE CENTERS / JEWEL CITY DINER / SOUTHERN CALIFORNIA EDISON / UNIVERSAL STUDIOS SINGAPORE / UNIVERSAL'S ISLANDS OF ADVENTURE / THE GROVE / THE AMERICANA AT BRAND / VEGAS HIGH ROLLER / MORE ...



art | design | experience



Richard T. Walsh has been creating art, practically since he was created!

He has worked for, with, and along side some of the greatest names in the creative and business world including The Walt Disney Co., Universal Studios, Saul Bass, The Jim Henson Company, The Irvine Co., ABC TV, Nickelodeon, Entertainment Tonight, Cartoon Network, The Edison Company, Sunkist Fruit Growers, BMI, Participant Media, The Patina Group, Wolfgang Puck and many more.

His company, Amalgamated Studios, won many awards including The International Council of Shopping Centers, The Themed Entertainment Association, Urban Land Institute and Signs of the Times. Richard's work has been featured in publications and online by Logo Lounge, House Industries, SEGD and Retail Architecture.

Working as a preferred designer with Caruso Affiliated, Richard participated in the creation of one of the country's premier outdoor shopping destinations, The Grove, along with several other award winning mixed use projects.

Richard T. Walsh 4181 W. Kling St. #62 Burbank, CA 91505 (818) 321-2271 richardthomaswalsh@gmail.com

Experience

Creative Consutant Found Hotels, Kanye West, Positive Investments, Caruso, Factory SG, Meis Music Group, David Hume Kennerly Photography, Edo Food Group

Metropolitan West • VP Creative Director Launched signage division for large format graphics printer.

Wolfgang Puck Group • Director of Brand Management Drove all brand related issues for Wolfgang Puck Worldwide, Fine Dining and Catering.

SKN Creative A Wolcott Studio • Creative Director/Studio Lead Created graphic design studio within architecture firm for environmental design.

Amalgamated Studios • Creative Director/Owner Served as creative lead for a multi-disciplinary design firm serving the entertainment and advertising industries.

Walt Disney Imagineering • Concept Designer/ Graphic Design Director Leading concept and graphics effort for Hollywood Pictures Backlot area of Disney's California Adventure. Provided Graphic Design, Landscape Architecture and Interior Design for Theme Parks including Euro Disney, The Twilight Zone Tower of Terror, Disneyland and Blizzard Beach.

Universal Studios Senior Graphic Designer for Universal's Islands of Adventure. Provided concepts, renderings and maquettes for Seuss Landing and Toon Lagoon areas.

Animation Storyboard Artist. Also provided Titles, Effects Animation and Marketing Design Freelance artist including designer for Saul Bass on the AT&T project

Education

Kent State University, Kent Ohio • BFA in Illustration/Graphic Design

American Animation Institute; Los Angeles Academy of Figurative Arts Studied Life Drawing, Painting, Animation Storyboarding, Layout, Model Design, Production Design

Instructor, Life Drawing and Theme Park Design, Chautauqua Institution, Chautauqua New York Instructor, Good Drawing Workshops at LA Zoo and local museums

themed

DISNEY'S CALIFORNIA ADVENTURE / UNIVERSAL'S ISLANDS OF ADVENTURE DISNEYLAND DESIGN STUDIO / UNIVERSAL STUDIOS SINGAPORE / JEWEL CITY DINER / MINION MAYHEM UNIVERSAL STUDIOS HOLLYWOOD THE TOWER OF TERROR DISNEY MGM STUDIO / ROBOTLAND / THE GROVE / THE AMERICANA AT BRAND / VEGAS HIGH ROLLER /



branding

WOLFGANG PUCK WORLDWIDE / SPORTSMEN'S LODGE / SUNKIST GROWERS / WALT DISNEY IMAGINEERING / MUPPET VISION 3D / NEOLITE SYSTEMS / AT&T PHONE CENTERS / JEWEL CITY DINER / SOUTHERN CALIFORNIA EDISON / UNIVERSAL STUDIOS SINGAPORE / UNIVERSAL'S ISLANDS OF ADVENTURE / THE GROVE / THE AMERICANA AT BRAND / VEGAS HIGH ROLLER /



retail development

THE GROVE/ THE AMERICANA AT BRAND / SPORTSMEN'S LODGE / THE IRVINE SPECTRUM / NEWPORT FASHION ISLAND / MARINA WATERSIDE / AT&T PHONE CENTERS / JEWEL CITY DINER / THE MARKET COMMON / UNIVERSAL STUDIOS SINGAPORE / UNIVERSAL'S ISLANDS OF ADVENTURE / VINTNER'S GROVE/ FOOTHILL DESIGN CENTER/ VEGAS HIGH ROLLER /



hospitality

FOUND HOTELS / EDO FOOD GROUP / ROSEWOOD MIRAMAR BEACH RESORT WHISPER LOUNGE / FAIRMOUNT CENTURY PLAZA / AMERICANA AT BRAND BOTTEGA LOUIE / CAPITAL ONE CAFE / HABIT BURGER GRILL / JEWEL CITY DINER SPORTSMEN'S LODGE HOTEL & EVENTS / WOLFGANG PUCK WORLDWIDE



production design

THE ORLEY SHOW / DOWN TO THE BASEMENT WITH BURGESS AND THE P GALAXY CENTRAL / OFF THE HOOK / THE BRAIN SMITHSONIAN INSTITUTION JEWEL CITY DINER / SOUTHERN CALIFORNIA EDISON EXHIBITS / UNIVERSAL STUDIOS SINGAPORE / UNIVERSAL'S ISLANDS OF ADVENTURE / THE GROVE / THE AMERICANA AT BRAND / VEGAS HIGH ROLLER /



identity

WOLFGANG PUCK WORLDWIDE / SPORTSMEN'S LODGE / FOOTHILL DESIGN CENTER WALT DISNEY IMAGINEERING / MUPPET VISION 3D / NEOLITE SYSTEMS / JEWEL CITY DINER / ISLAND CINEMAS NEWPORT FASHION ISLAND MAIMONIDES ACADEMY / MICHAEL SHARPE RARE & ANTIQUARIAN BOOKS ROBOTLAND / THE AMERICANA AT BRAND / VEGAS HIGH ROLLER /













graphics

WOLFGANG PUCK WORLDWIDE / SPORTSMEN'S LODGE / SUNKIST GROWERS / WALT DISNEY CONSUMER PRODUCTS / NEOLITE SYSTEMS / AAA AT&T PHONE CENTERS / JEWEL CITY DINER / SOUTHERN CALIFORNIA EDISON / UNIVERSAL STUDIOS SINGAPORE / PATINA RESTAURANT GROUP / RMK DIRECT TOONACIOUS / THE GROVE / THE AMERICANA AT BRAND /



fabrication

COMPLETE FOLLOW THROUGH ON PROJECTS INCLUDING CREATING SHOP DRAWINGS, SPECIFYING COLOR SYSTEMS AND MATERIALS, LIGHTING DESIGN AND ART DIRECTING INSTALLATION.



drawing/painting

HOLD WORKSHOPS IN DRAWING AT LOCAL DESTINATIONS INCLUDING THE LA ZOO, NATURAL HISTORY MUSEUM, THE LA BREA TAR PITS AND PRIVATE DISPLAYS. TEACH DRAWING AND THEME PARK DESIGN AT THE CHAUTAUQUA INSTITUTION IN CHAUTAUQUA NEW YORK. PAINTINGS ARE HELD IN MANY PRIVATE COLLECTIONS.

